Department of Electrical Engineering University of Arkansas



ELEG 5693 Wireless Communications Ch. 7 Multicarrier Modulation

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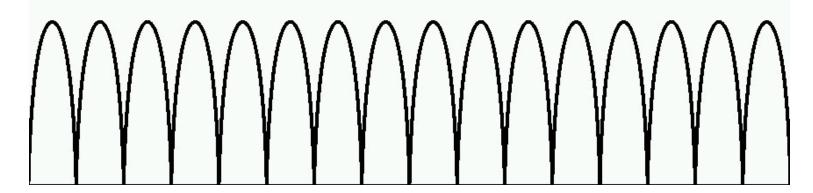
OUTLINE

- Introduction
- OFDM
- Challenges in Multicarrier Systems



• Multicarrier Modulation (MCM)

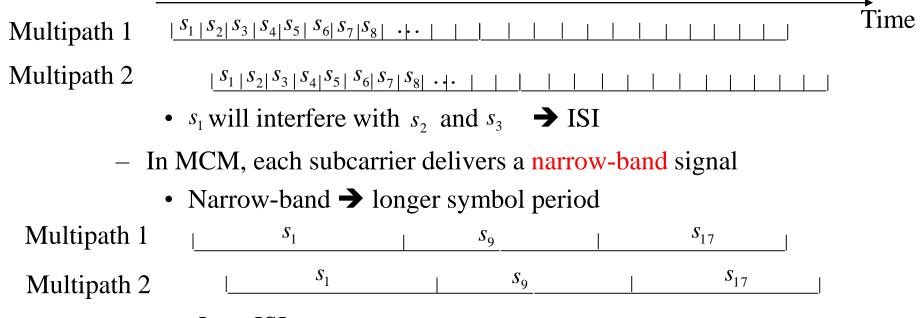
- Achieves broadband communication by modulating a large number of narrow-band data streams over closely spaced sub-carriers.
- Divide a broadband channel into many narrow-band sub-channels in the frequency domain
 - Each sub-channel is called a sub-carrier
- Divide the transmitted data stream into many sub-streams, and transmit one sub-stream in one sub-channel
- The data is transmitted over many sub-carrier \rightarrow multicarrier modulation





• Why MCM?

- Alleviate the impairments caused by inter-symbol interference (ISI)
- Single-carrier broadband communication suffers serious ISI



- Less ISI
- ISI can be completely removed by using guard interval between adjacent symbols



• Why MCM (Cont'd)

- Original single-carrier system experiences frequency selective fading
 - Data rate >> coherence bandwidth
 - Symbol period << rms delay spread
 - \rightarrow frequency selective fading
- MCM: on each subcarrier: data rate decreases, the symbol period increases
 - data rate << coherence bandwidth
 - Symbol period >> rms delay spread
 - \rightarrow frequency flat fading
 - No equalization is necessary!



• MCM techniques

- Orthogonal frequency division multiplexing (OFDM)
 - 4G cell phone systems
 - Most wireless LANs (IEEE 802.11x)
 - IEEE802.15 UWB
 - Digital audio and video broadcasting
 - The most popular MCM technique
- Discrete multitone
 - DSL
- Vector coding

- ...



OUTLINE

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OFDM

• Orthogonal Frequency Division Multiplexing (OFDM)

- Orthogonal: the subcarriers are mutually orthogonal → there is no intercarrier interference (ICI) among the subcarriers
- The most popular MCM technique
- Can be implemented with fast Fourier transform (FFT) and inverse fast Fourier transform (IFFT)



OFDM: DFT AND IDFT

• Review: DFT and IDFT

- discrete Fourier transform (DFT)

$$X[i] = \frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} x[n] e^{-j2\pi n i/N}$$

- Inverse discrete Fourier transform (IDFT)

$$x[n] = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1} X[i] e^{j2\pi n i/N}$$

- Linear convolution

$$y[n] = x[n] * h[n] = \sum_{k=-\infty}^{\infty} h[k]x[n-k]$$

- Circular convolution

$$y[n] = x[n] \otimes h[n] = \sum_{k=0}^{N-1} h[k] x[n-k]_N$$

$$[k]_N = k \mod N$$



OFDM: DFT AND IDFT

• Linear convolution v.s. circular convolution

- Linear convolution h[0], h[1], h[2], h[3]	$y[n] = x[n] * h[n] = \sum_{k=-\infty}^{\infty} h[k]x[n-k]$		
x[3], x[2], x[1], x[0]	y[0] = h[0]x[0]		
<i>x</i> [3], <i>x</i> [2], <i>x</i> [1], <i>x</i> [0]	y[1] = h[0]x[1] + h[1]x[0]		
<i>x</i> [3], <i>x</i> [2], <i>x</i> [1], <i>x</i> [0]	y[2] = h[0]x[2] + h[1]x[1] + h[2]x[0]		
<i>x</i> [3], <i>x</i> [2], <i>x</i> [1], <i>x</i> [0]	y[3] = h[0]x[3] + h[1]x[2] + h[2]x[1] + h[3]x[0]		
– circular convolution	$y[n] = x[n] \otimes h[n] = \sum_{k=0}^{N-1} h[k] x[n-k]_N$		
h[0], h[1], h[2], h[3]	κ-υ		
x[0], x[3], x[2], x[1]	y[0] = h[0]x[0] + h[1]x[3] + h[2]x[2] + h[3]x[1]		
<i>x</i> [1], <i>x</i> [0], <i>x</i> [3], <i>x</i> [2]	y[1] = h[0]x[1] + h[1]x[0] + h[2]x[3] + h[3]x[2]		
<i>x</i> [2], <i>x</i> [1], <i>x</i> [0], <i>x</i> [3]	y[2] = h[0]x[2] + h[1]x[1] + h[2]x[0] + h[3]x[3]		
<i>x</i> [3], <i>x</i> [2], <i>x</i> [1], <i>x</i> [0]	y[3] = h[0]x[3] + h[1]x[2] + h[2]x[1] + h[3]x[0]		



OFDM: DFT AND IDFT

• DFT and Circular Convolution

Circular convolution in the time domain → multiplication in the frequency domain

$$DFT\{y[n] = x[n] \otimes h[n]\} = X[i]H[i]$$

- Circular convolution is preferred in discrete time implementation
 - However, practical system has the effect of linear convolution.



OFDM: CYCLIC PREFIX

Discrete-time model of a system with frequency selective fading ۲ $y[n] = \sum_{k=1}^{\mu} h(k)x[n-k] + z[n]$ Linear convolution Can we convert linear convolution to circular convolution? h[0], h[1], h[2], h[3]h[0], h[1], h[2], h[3]x[0], x[3], x[2], x[1]x[3], x[2], x[1], x[0], x[3], x[2], x[1]x[1], x[0], x[3], x[2]x[3], x[2], x[1], x[0], x[3], x[2], x[1]*x*[2], *x*[1], *x*[0], *x*[3] x[3], x[2], x[1], x[0], x[3], x[2], x[1]x[3], x[2], x[1], x[0], x[3], x[2], x[1]x[3], x[2], x[1], x[0]Linear convolution between Circular convolution between h[0], h[1], h[2], h[3]h[0], h[1], h[2], h[3]and and x[1], x[2], x[3], x[0], x[1], x[2], x[3]x[0], x[1], x[2], x[3]



OFDM: CYCLIC PREFIX

• Cyclic prefix

- Circular convolution between **h** (length: μ + 1) and **x** can be achieved if
 - 1. Add μ circular prefix to **x**, get $\tilde{\mathbf{x}}$
 - + 2. Perform linear convolution between h and \widetilde{x}

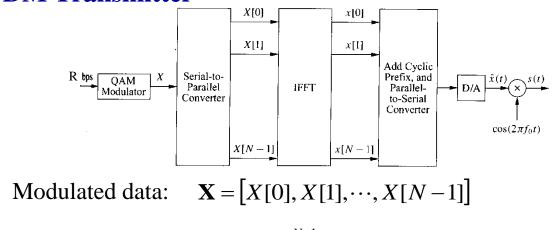
$$\mathbf{x} = \begin{bmatrix} x[0], x[1], \dots, x[N-1] \end{bmatrix} \qquad \widetilde{\mathbf{x}} = \begin{bmatrix} x[N-\mu], \dots, x[N-1], x[0], x[1], \dots, x[N-1] \end{bmatrix}$$
$$\mu \text{ cyclic prefix} \qquad N \text{ data}$$
$$y[n] = \sum_{k=0}^{\mu} h[k] \widetilde{x}[n-k] = \sum_{k=0}^{\mu} h[k] x[n-k]_N = h[n] \otimes x[n]$$

- In a practical system, we can
 - 1. Add circular prefix to the data
 - 2. Transmit the cyclic-prefixed data
 - 3. The channel functions like a linear convolution
 - 4. At the receiver, remove cyclic prefix, we get a circular convolution.



Cyclic	Data	Cyclic	Data	
Prefix	Block	Prefix	Block	
ISI	y[0],, y[N-1]	ISI	y[0],, y[N-1]	

• **OFDM Transmitter**



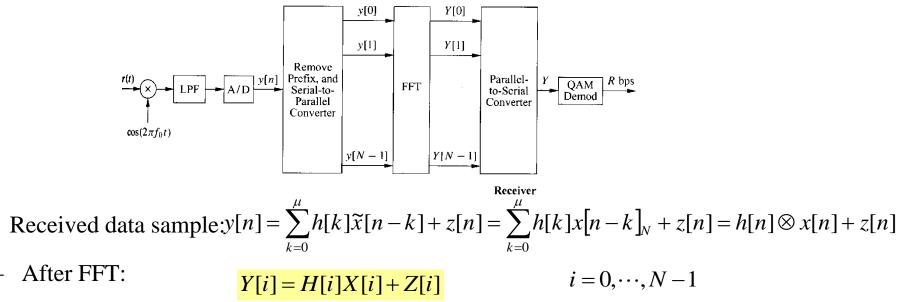
- After IFFT: $x[n] = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1} X[i] e^{j2\pi n i/N}$ $\mathbf{x} = [x[0], x[1], \dots, x[N-1]]$
- Add cyclic prefix:

$$\widetilde{\mathbf{x}} = \left[x[N-\mu], \cdots, x[N-1], x[0], x[1], \cdots, x[N-1] \right]$$



OFDM: RECEIVER

Receiver

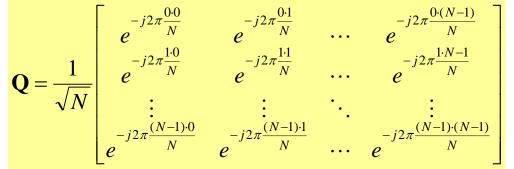


- X[i]: the data symbol transmitted on the i-th sub-carrier
- H[i]: the channel coefficient of the i-th sub-carrier
- The i-th sub-carrier is equivalently modeled as a flat fading channel without ISI
- There is no interference among sub-carriers.



Matrix representation of DFT

– Define: DFT matrix



- DFT $Y[i] = \frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} y[n] e^{-j2\pi \frac{ni}{N}}$
- DFT in matrix format

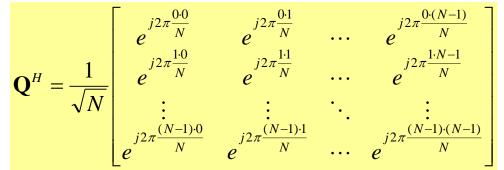
$$\begin{bmatrix} Y[0] \\ Y[1] \\ \vdots \\ Y[N-1] \end{bmatrix} = \frac{1}{\sqrt{N}} \begin{bmatrix} e^{-j2\pi\frac{0\cdot0}{N}} & e^{-j2\pi\frac{0\cdot1}{N}} & \cdots & e^{-j2\pi\frac{0\cdot(N-1)}{N}} \\ e^{-j2\pi\frac{1\cdot0}{N}} & e^{-j2\pi\frac{1\cdot1}{N}} & \cdots & e^{-j2\pi\frac{1\cdotN-1}{N}} \\ e^{-j2\pi\frac{1\cdot0}{N}} & e^{-j2\pi\frac{1\cdot1}{N}} & \cdots & e^{-j2\pi\frac{1\cdotN-1}{N}} \\ e^{-j2\pi\frac{(N-1)\cdot0}{N}} & e^{-j2\pi\frac{(N-1)\cdot1}{N}} & \cdots & e^{-j2\pi\frac{(N-1)\cdot(N-1)}{N}} \end{bmatrix} \begin{bmatrix} y[0] \\ y[1] \\ \vdots \\ y[N-1] \end{bmatrix}$$

 $\mathbf{Y} = \mathbf{Q} \cdot \mathbf{y}$



• Matrix representation of IDFT

– Define: IDFT matrix



– IDFT

$$y[n] = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1} Y[i] e^{j2\pi \frac{n}{N}}$$

– IDFT in matrix format

$$\begin{bmatrix} y[0] \\ y[1] \\ \vdots \\ y[N-1] \end{bmatrix} = \frac{1}{\sqrt{N}} \begin{bmatrix} e^{j2\pi\frac{0\cdot0}{N}} & e^{j2\pi\frac{0\cdot1}{N}} & \cdots & e^{j2\pi\frac{0\cdot(N-1)}{N}} \\ e^{j2\pi\frac{1\cdot0}{N}} & e^{j2\pi\frac{1\cdot1}{N}} & \cdots & e^{j2\pi\frac{1\cdotN-1}{N}} \\ \vdots & \vdots & \ddots & \vdots \\ e^{j2\pi\frac{(N-1)\cdot0}{N}} & e^{j2\pi\frac{(N-1)\cdot1}{N}} & \cdots & e^{j2\pi\frac{(N-1)\cdot(N-1)}{N}} \end{bmatrix} \begin{bmatrix} Y[0] \\ Y[1] \\ \vdots \\ Y[N-1] \end{bmatrix}$$

 $\mathbf{y} = \mathbf{Q}^H \cdot \mathbf{Y}$



Matrix representation of OFDM

- Transmitter:
 - Data (frequency domain): X
 - IDFT: $\mathbf{x} = \mathbf{Q} \cdot \mathbf{X}$
 - Cyclic prefix: $\tilde{\mathbf{x}}$
- Channel (time domain):

$$y[n] = \sum_{k=0}^{\mu} h[k]\tilde{x}[n-k] + z[n] = \sum_{k=0}^{\mu} h[k]x[n-k]_{N} + z[n]$$

$$\begin{bmatrix} y[0] \\ y[1] \\ \vdots \\ h[1] & h[0] & \cdots & h[\mu] & h[\mu-1] & \cdots & h[1] \\ h[1] & h[0] & \cdots & h[\mu] & \cdots & h[2] \\ \vdots & \ddots & \ddots & \ddots & \ddots & \vdots \\ h[\mu] & \cdots & h[1] & h[0] & 0 & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & 0 & h[\mu] & \cdots & h[1] & h[0] \end{bmatrix} \begin{bmatrix} x[0] \\ x[1] \\ \vdots \\ x[\mu] \\ \vdots \\ x[\mu] \\ \vdots \\ x[N-1] \end{bmatrix} + \begin{bmatrix} z[0] \\ z[1] \\ \vdots \\ z[\mu] \\ \vdots \\ z[N-1] \end{bmatrix}$$

$$\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{z}$$



H is a cyclic matrix

- Each row is a cyclic shift of the previous row

- Matrix representation of OFDM (Cont'd)
 - Receiver
 - Time domain: y = Hx + z
 - Frequency domain: apply DFT at the received signal

$$\mathbf{Y} = \mathbf{Q}\mathbf{y} = \mathbf{Q}\mathbf{H}\mathbf{x} + \mathbf{Q}\mathbf{z} = \mathbf{Q}\mathbf{H}\mathbf{Q}^H \cdot \mathbf{X} + \mathbf{Z} = \mathbf{\Lambda} \cdot \mathbf{X} + \mathbf{Z}$$

- Proposition
 - The frequency domain channel matrix, $\Lambda = \mathbf{Q}\mathbf{H}\mathbf{Q}^{H}$, is a diagonal matrix, with the i-th diagonal element being

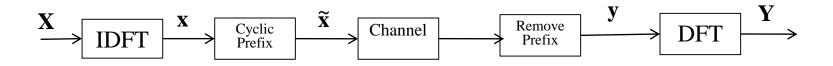
$$H[i] = \sum_{n=0}^{N-1} h[n] e^{-j2\pi n i/N}$$

– Proof:



Matrix representation of OFDM

- Transmitter:
 - Data (frequency domain): X
 - IDFT: $\mathbf{x} = \mathbf{Q} \cdot \mathbf{X}$
 - Cyclic prefix: $\tilde{\mathbf{x}}$
- Receiver:
 - After removal of cyclic prefix: $\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{z}$
 - DFT: $\mathbf{Y} = \mathbf{\Lambda} \cdot \mathbf{X} + \mathbf{Z}$
 - Information on the i-th sub-carrier: Y[i] = H[i]X[i] + Z[i]





• Example

- Consider a simple two-tap discrete-time channel with impulse response

 $H(z) = 1 + 0.9z^{-1}$

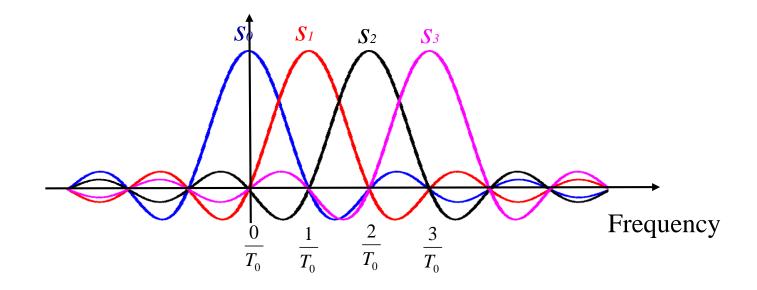
find the matrix representation in time and frequency domain of an OFDM system with N = 8.



MCM: OFDM

• OFDM: frequency domain

 Orthogonal in frequency domain → no inter-carrier interference (ICI) in static channel.





OUTLINE

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• Peak-to-average power ratio (PAPR)

$$PAPR = \frac{\max_{t} |x(t)|^{2}}{E[|x(t)|^{2}]}$$

- A low PAPR
 - \rightarrow the time domain amplitude does not change dramatically
 - \rightarrow we can use more efficient non-linear power amplifier
- A high PAPR
 - \rightarrow there is large variation in the time domain amplitude
 - \rightarrow a lot of information is carried in the amplitude
 - → we have to use linear power amplifier, which usually has low efficiency



CHALLENGES: PAPR

• Example

- What is the PAPR of a sin wave?



CHALLENGE: PAPR

• PAPR in OFDM

- The time domain samples are obtained from IDFT of modulated symbols

$$x[n] = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1} X[i] e^{j2\pi n i/N}$$

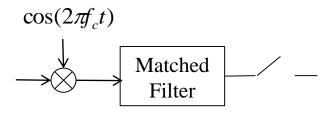
- Based on central limit theorem, when N is large, then x[n] follows zeromean Gaussian distribution
- The theoretical value of the PAPR is infinity (why?)
- In practice, the PAPR increases approximately linearly with N
- − Large N \rightarrow large PAPR \otimes
- − Large N \rightarrow small overhead due to cyclic prefix \odot
- There are many ways to reduce PAPR in practical system
 - Clipping the peak signal
 - Special coding techniques



•

CHALLENGE: FREQUENCY AND TIMING OFFSET

• Frequency and timing offset



- Frequency offset:
 - Due to the inaccuracy of the carrier frequency oscillator, there might be a small error in f_c
 - E.g. if the oscillator is accurate to 1 part per million, then the frequency offset for a 5GHz system is

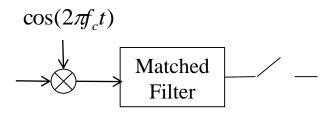
 $\Delta f = f_c \cdot 10^{-6} =$

• The frequency offset will degrade the orthogonality among the subcarriers.



CHALLENGE: FREQUENCY AND TIMING OFFSET

• Frequency and timing offset



- Timing offset
 - During the sampling of the time domain signal, there might be a small offset during the sampling
 - If the time offset is large, it will cause both ISI and ICI
 - If the time offset is small, it will cause ICI
 - Generally speaking, the ICI caused by the timing offset is smaller than that caused by frequency offset.



CASE STUDY: IEEE 802.11a

• IEEE 802.11a: Wireless LAN standard

- Carrier frequency: 5 GHz
- Total BW: 300 MHz
- Channel BW: 20 MHz
- Number of subcarriers: N = 64
 - Data: 48; zeros: 12; pilot: 4
- Cyclic prefix: $\mu = 16$
- Subcarrier spacing: 20 MHz/64 = 312.5 kHz
- Sample period: Ts = 1/20 MHz = 50 ns
- Maximum delay spread that can be handled by the system:
- OFDM symbol time:
- Code: convolutional code with rates 1/2, 2/3 or 3/4
- Modulation: BPSK, QPSK, 16QAM, 64QAM
- Minimum data rate:
- Maximum data rate:



CASE STUDY: IEEE 802.11a

• Example

Find the data rate of an 802.11a system with 16QAM and 2/3 convolutional coding.

